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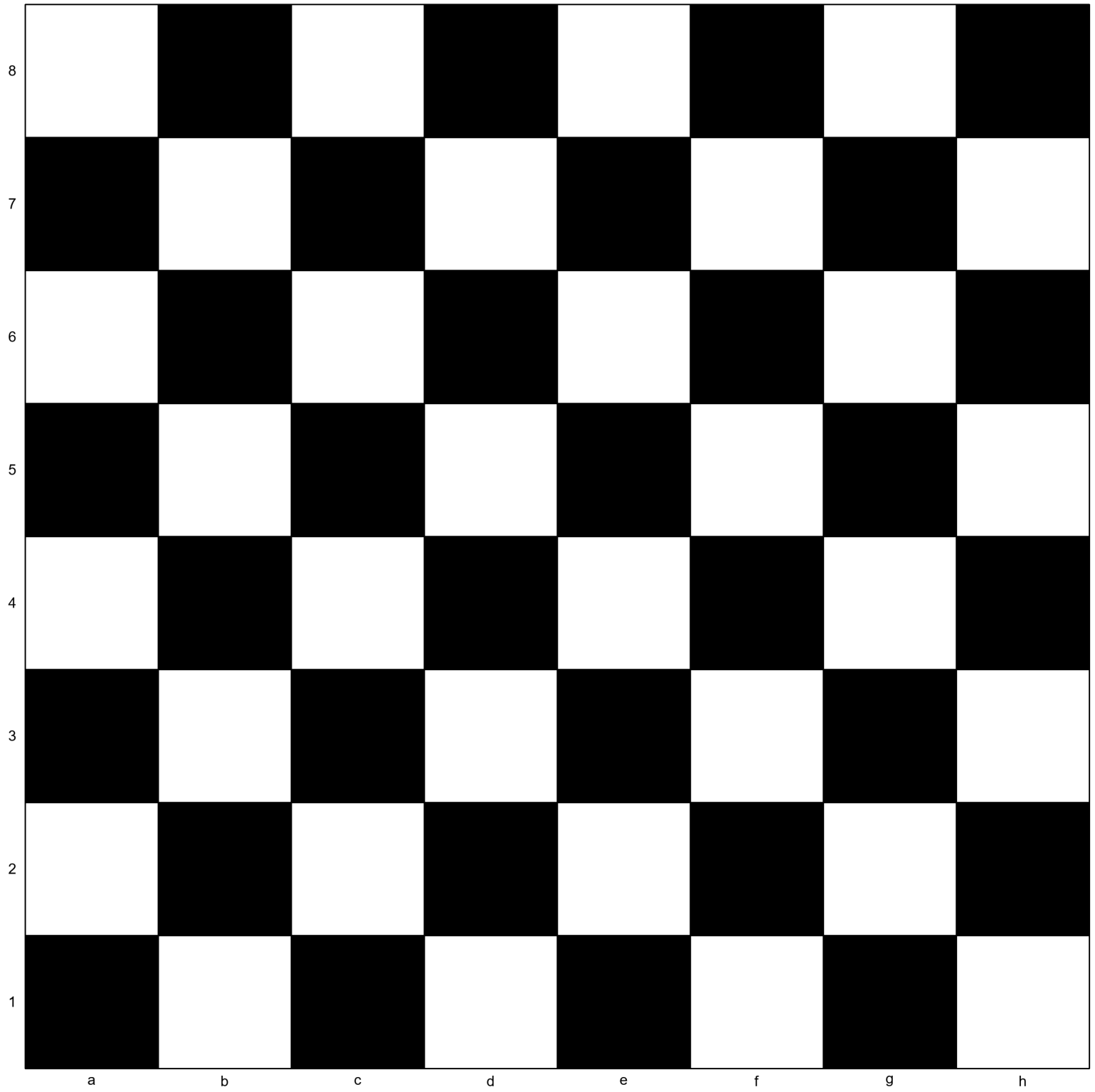


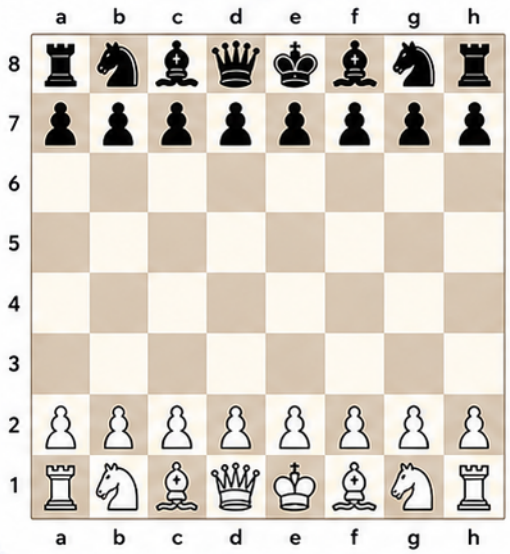
Chess Pieces

LEARN CHESS IN 5 MINUTES!

A quick guide to help you start your chess adventure.

1 STARTING POSITION

This is how the board looks at the beginning of the game.



- White moves first.
- The corner square on each player's right is white.
- Place the Queen on her own colour.
- Set up the other pieces as shown.

2 HOW EACH PIECE MOVES

Each piece moves in a special way. The arrows show where it can go.

KING

Moves one square in any direction.

QUEEN

Moves any number of squares in any direction.

BISHOP

Moves diagonally any number of squares.

KNIGHT

Moves in an L-shape. Can jump over other pieces.

ROOK

Moves any number of squares horizontally or vertically.

PAWN

Moves forward one square. Two squares on its first move. Captures diagonally. Promotes when it reaches the other side.

LEGEND

- Can move to
- Direction
- Can capture

PIECE VALUES

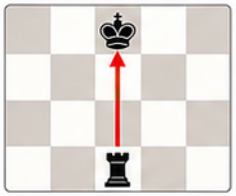
Pawn	★
Knight	★★★
Bishop	★★★
Rook	★★★★★
Queen	★★★★★★★
King	Protect at all costs!

3 CHECK & CHECKMATE

The goal is to checkmate your opponent's King.

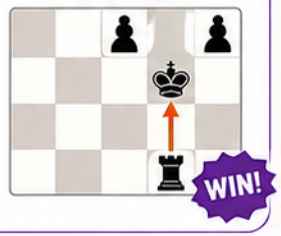
CHECK

Your King is under attack. You must escape!



CHECKMATE

Your opponent's King cannot escape from check. You win the game!



4 SPECIAL RULES

A few important rules to know.

CASTLING

Once in the game, the King may move two squares toward a Rook. The Rook jumps over the King to the square next to it.

KING SIDE CASTLING (Short Castling)

Before

After

QUEEN SIDE CASTLING (Long Castling)

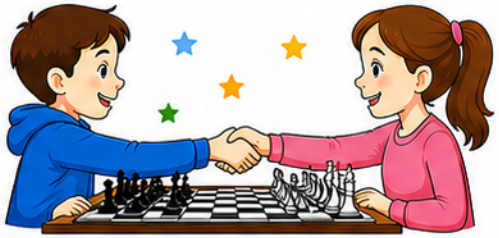
Before

After

PAWN PROMOTION

When your pawn reaches the other side, it can become a Queen (or Rook, Bishop, or Knight of your choice).

READY TO PLAY?



Set up the board, shake hands, and let White make the first move.

Have fun!